

# Very large finite numbers

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# Introduction

I would like to present two sets of results in finite combinatorics motivated by problems in mathematical logic. The common theme is that the results produce sequences of numbers that *grow very fast*.

I will be discussing regressive functions on dimension 2. This topic is part of the branch of combinatorics known as Ramsey theory.

I will also talk about Goodstein's function, an easy example of a computable function that grows faster than any function one can reasonably understand.

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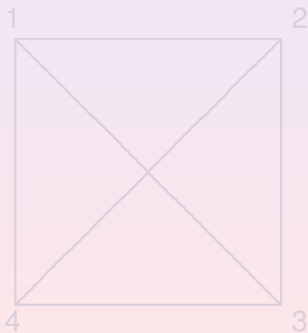
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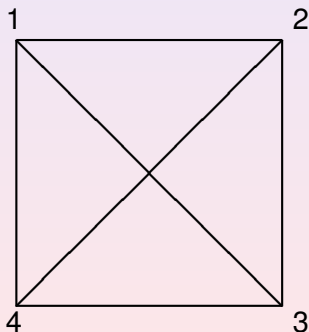
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Ramsey theory is concerned with substructures and partitions: You color each edge of the complete graph on  $V$  and look for a subset  $W$  of the set of vertices such that the complete subgraph on  $W$  is **monochromatic**.

Classical Ramsey theory fixes the number of colors in advance, and asks how large  $V$  needs to be given the size of the desired set  $W$ .

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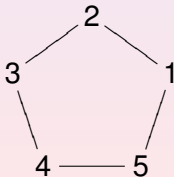
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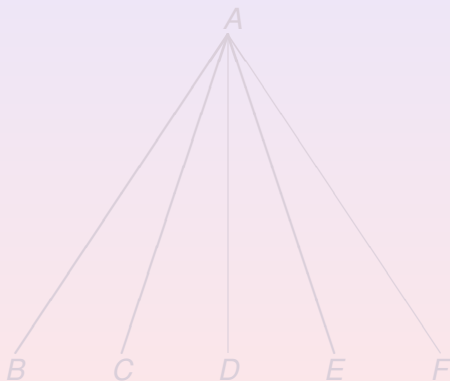
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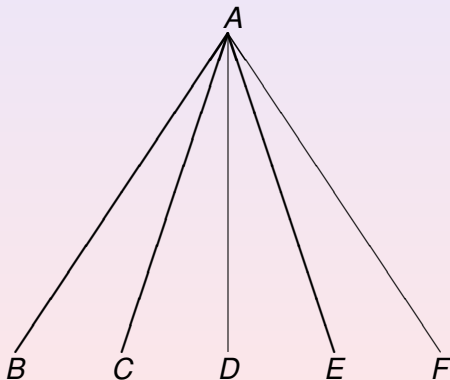
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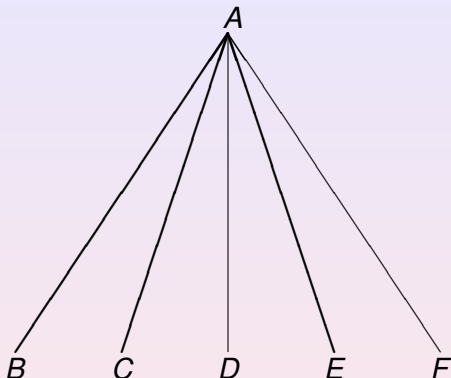


To see that six works, fix one of the vertices, call it  $A$ . There are five more vertices,  $B$ – $F$ . Necessarily, three of the lines connecting  $A$  to these vertices must have the same color.



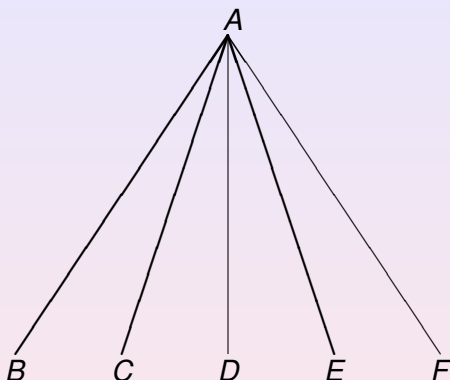
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Now notice that no line between  $B$ ,  $C$ ,  $E$  can be “dark”, or we obtain a monochromatic dark triangle. But then, if these three lines are light, we obtain a monochromatic light triangle.





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Similarly, using only two colors,  $V$  needs to have size 18 to ensure that we can find  $W \subseteq V$  of size 4, with all the edges among vertices in  $W$  of the same color. In symbols,  $r_4 = 18$ . The exact value of  $r_5$  is not known. We know that  $43 \leq r_5 \leq 49$ .

On the other hand, although exact values are not known, we have a good understanding of the **rate of growth** of  $r_n$ , the  $n^{\text{th}}$  Ramsey number, which turns out to be *exponential in  $n$* :

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# Regressive Ramsey numbers

The work I want to concentrate on studies a similar function  $R_n$ , but now we allow the number of colors to increase. To describe the numbers  $R_n$ , it is convenient to imagine the vertices in  $V$  numbered  $1, 2, \dots, n$ . I write  $ij$  for the edge between vertices  $i$  and  $j$ .

Now we use whole numbers as colors. The color of an edge  $1i$  is always 0. The color of an edge  $2i$  (with  $2 < i$ ) can be 0 or 1. The color of an edge  $3i$  (with  $3 < i$ ) can be 0, 1, or 2. And so on. We call these colorings *regressive*.

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Now, instead of a mono-chromatic “polygon,” we look at **min-homogeneous** sets. (Homogeneous sets of more than two elements might not exist.)

Let  $W \subset V$ , say  $W = \{i_1, i_2, \dots, i_k\}$  where  $i_1 < \dots < i_k$ . We say that  $W$  is min-homogeneous for a given regressive coloring if all edges  $i_1 i_2, i_1 i_3, \dots, i_1 i_k$  receive the same color  $c < i_1$ ; all the edges  $i_2 i_3, i_2 i_4, \dots, i_2 i_k$  receive the same color  $d < i_2$  (that may be different from  $c$ ); and so on.

Let  $R_n$  be the smallest number of vertices that  $V$  needs to have to guarantee that for any regressive coloring there is  $W \subset V$  of size  $n$  and min-homogeneous.

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For example,  $R_3 = 3$ , because 12 and 13 always receive color 0, so 23 can receive any color, and  $\{1, 2, 3\}$  is min-homogeneous.

Similarly,  $R_4 = 5$  and we can always find a min-homogeneous set of the form  $\{1, 2, a, b\}$  with  $3 \leq a < b \leq 5$ .

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The numbers  $R_n$  were originally studied by Kanamori and McAloon. Their result has two parts.

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*For any  $n \in \mathbb{N}$ ,  $R_n$  exists.*

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To state the second part of their theorem, we need the notion of **primitive recursive function**.

We define the primitive recursive functions by starting with the **basic** functions  $f : \mathbb{N}^k \rightarrow \mathbb{N}$  consisting of constant functions, the successor function  $S(n) = n + 1$ , and projections  $f(n_1, \dots, n_k) = n_i$ .

We *close* these functions under composition, and **recursion**: If  $g : \mathbb{N}^k \rightarrow \mathbb{N}$  and  $h : \mathbb{N}^{k+2} \rightarrow \mathbb{N}$  are primitive recursive, so is  $f : \mathbb{N}^{k+1} \rightarrow \mathbb{N}$  given by

$$f(\vec{x}, y) = \begin{cases} g(\vec{x}) & \text{if } y = 0, \\ h(\vec{x}, n, f(\vec{x}, n)) & \text{if } y = n + 1. \end{cases}$$

To understand this definition, it is perhaps useful to see a few examples.

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The following functions are primitive recursive:

- 1  $f(x, y) = x + y$ . We can describe it in the format above noting that

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- 2  $f(x, y) = xy$ .

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We can now state the second part of the Kanamori-McAloon result. Say that  $f : \mathbb{N} \rightarrow \mathbb{N}$  **grows faster** than  $g : \mathbb{N} \rightarrow \mathbb{N}$  or that  $f$  **eventually dominates**  $g$ , iff  $f(n) > g(n)$  for all but finitely many values of  $n$ .

#### Theorem (Kanamori-McAloon)

*The function  $f(n) = R_n$  grows faster than any primitive recursive function.*

Their proof used tools of mathematical logic and did not produce any explicit bounds.

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## Definition

Ackermann's function  $A : \mathbb{N} \times \mathbb{N} \rightarrow \mathbb{N}$  is defined “by double recursion” as follows:

- $A(0, m) = m + 1$ .
- $A(n, 0) = A(n - 1, 1)$  for  $n > 0$ .
- $A(n, m) = A(n - 1, A(n, m - 1))$  for  $n, m > 0$ .

Let  $A_n = A(n, \cdot)$ . For example,  $A_0(m) = m + 1$ ,  $A_1(m) = m + 2$ ,  $A_2(m) = 2m + 3$ ,  $A_3$  grows like  $2^m$ ,  $A_4$  grows like a tower of two's of length  $m$ , etc.

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*Ackermann's function is not primitive recursive. In fact,  $A_n(n)$  grows faster than any primitive recursive function.*

Ackermann's original definition used three variables. The version given above was introduced by Rafael Robinson and Rózsa Péter, and has become the standard example of a **computable** function that is not primitive recursive.

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Let  $g(n, m)$  be the least  $l$  such that if  $V = \{m, m + 1, \dots, l\}$  then any regressive coloring of  $V$  admits a min-homogeneous  $W$  of size  $n$ . For example,  $g(2, m) = m + 1$  and  $g(3, m) = 2m + 1$ .  
The  $n^{\text{th}}$  regressive Ramsey number  $R_n$  is  $g(n, 1) = g(n - 1, 2)$ .

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Set  $g^0(n, m) = m$  and  $g^{k+1}(n, m) = g(n, g^k(n, m))$ . We then have:

### Theorem

$g(n+1, m+1) \geq g(n, g(n+1, m) + 1)$ . In particular, for  $n \geq 2$  and  $m \geq 1$ ,  $g(n, m) \geq A_{n-1}(m-1)$ .

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## Theorem

- 1 For  $m \geq 2$ ,  $g(4, m) \leq 2^m(m+2) - 2^{m-1} + 1$ .
- 2 For all  $n$  there is a constant  $c_n$  such that  $g(n, m) < A_{n-1}(c_n m)$  for all  $m$ .

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The proofs I have obtained are explicit, considerably improve the previously known bounds, and identify the right rate of growth of the numbers  $R_n$ . They provide us with a combinatorial proof of a result formerly obtained by non-constructive means. They also identify the first example of a naturally occurring function whose rate of growth is *Ackermannian*.

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# Goodstein's function

## Definition

The **depth-1** base  $b$  representation of  $n \in \mathbb{N}$  is just the usual base  $b$  representation of  $n$ :

$$n = b^{m_1} n_1 + \dots + b^{m_k} n_k$$

where  $m_1 > \dots > m_k \geq 0$  and  $1 \leq n_i < b$  for each  $i$ .

The **depth- $(m+1)$**  representation is obtained by replacing each  $m_i$  with their depth- $m$  base  $b$  representation.

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For example, the depth-1 base 2 representation of 266 is  $2^8 + 2^3 + 2^1$ , its depth-2 base 2 representation is  $2^{2^3} + 2^{2^1+1} + 2^1$  and so its depth-3 (or higher) base 2 representation is

$$266 = 2^{2^{2+1}} + 2^{2+1} + 2.$$

For any  $n$  and  $b$ , as  $m$  increases, the depth- $(m+1)$  base  $b$  representations of  $n$  eventually stabilize.

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The **change of base function**  $R_b : \mathbb{N} \rightarrow \mathbb{N}$  takes a natural number  $n$ , and then replaces every  $b$  with  $b + 1$  in the complete base  $b$  representation of  $n$ .

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The **Goodstein Sequence** beginning with  $n$ ,  $(n)_k$ , is defined by

$(n)_1 = n$  and for  $k \geq 1$ ,

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*The function  $\mathcal{G}$  is well defined, i.e.,  $\mathcal{G}(n)$  exists for all  $n$ .*

Here are the first few values of  $\mathcal{G}$ :

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The number of **digits** of  $\mathcal{G}(5)$  is much larger than  $\mathcal{G}(4)$ . The number of elementary particles in the universe is estimated to be (significantly) below  $10^{90}$ .

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The ordinals are obtained by continuing the natural numbers into the *transfinite*. We have two operations:

- Given any ordinal  $\alpha$ , one can add 1 to it to obtain its successor ordinal,  $\alpha + 1$ .
- Or we can look at a collection of ordinals without a maximum, and add its least upper bound to it. These are called limit ordinals.

It is customary to call  $\omega$  the first infinite ordinal. The first few ordinals are  $0, 1, 2, \dots$ , and then:

$\omega, \omega + 1, \dots, \omega \cdot 2, \omega \cdot 2 + 1, \dots, \omega \cdot 3, \dots, \omega^2, \dots, \omega^3, \dots, \omega^\omega, \dots$

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### Theorem (Wainer)

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- 4 Any computable  $f$  provably total in PA is eventually dominated by some  $f_\alpha$ ,  $\alpha < \epsilon_0$ .

## Definition

Let  $R_n^\omega(m)$  be the change of base function replacing each  $n$  by  $\omega$  in the complete base  $n$  representation of  $m$ .

For example, since  $266 = 3^{3+2} + 3^2 \cdot 2 + 3 + 2$ , then

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## Theorem

Let

$$n = 2^{m_1} + 2^{m_2} + \dots + 2^{m_k}$$

where  $m_1 > m_2 > \dots > m_k$ . Let  $\alpha_i = R_2^\omega(m_i)$ . Then

$$\mathcal{G}(n) = f_{\alpha_1}(f_{\alpha_2}(\dots(f_{\alpha_k}(3))\dots)) - 2.$$

For example,  $\mathcal{G}(266) = f_{\omega+1}(f_{\omega+1}(6)) - 2$ , because  $266 = 2^{2^{2+1}} + 2^{2+1} + 2^1$  and  $f_1(3) = 6$ .

Similarly,

$$\mathcal{G}(4) = f_\omega(3) - 2 = f_3(3) - 2 = 3 \cdot 2^3 \cdot 2^{3 \cdot 2^3} \cdot 2^{3 \cdot 2^3 \cdot 2^{3 \cdot 2^3}} - 2.$$

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We obtain at once:

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- 1 (Goodstein)  $\mathcal{G}$  is total.
- 2 (Kirby-Paris) Item (1) is not a theorem of PA.

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